



FunScape + TriggerTrac

1 or 2 Lane Soft Play Indoor Structure with
Racing Game Technology by Rugged Interactive



2 Lane Installation Example

FUN SCAPE+TriggerTrac

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About This Manual

Safety is always a top priority for Fun Spot®. This manual provides owners and operators with information and recommendations to facilitate operation of the equipment as intended, and also to assure performance and longevity of the equipment.

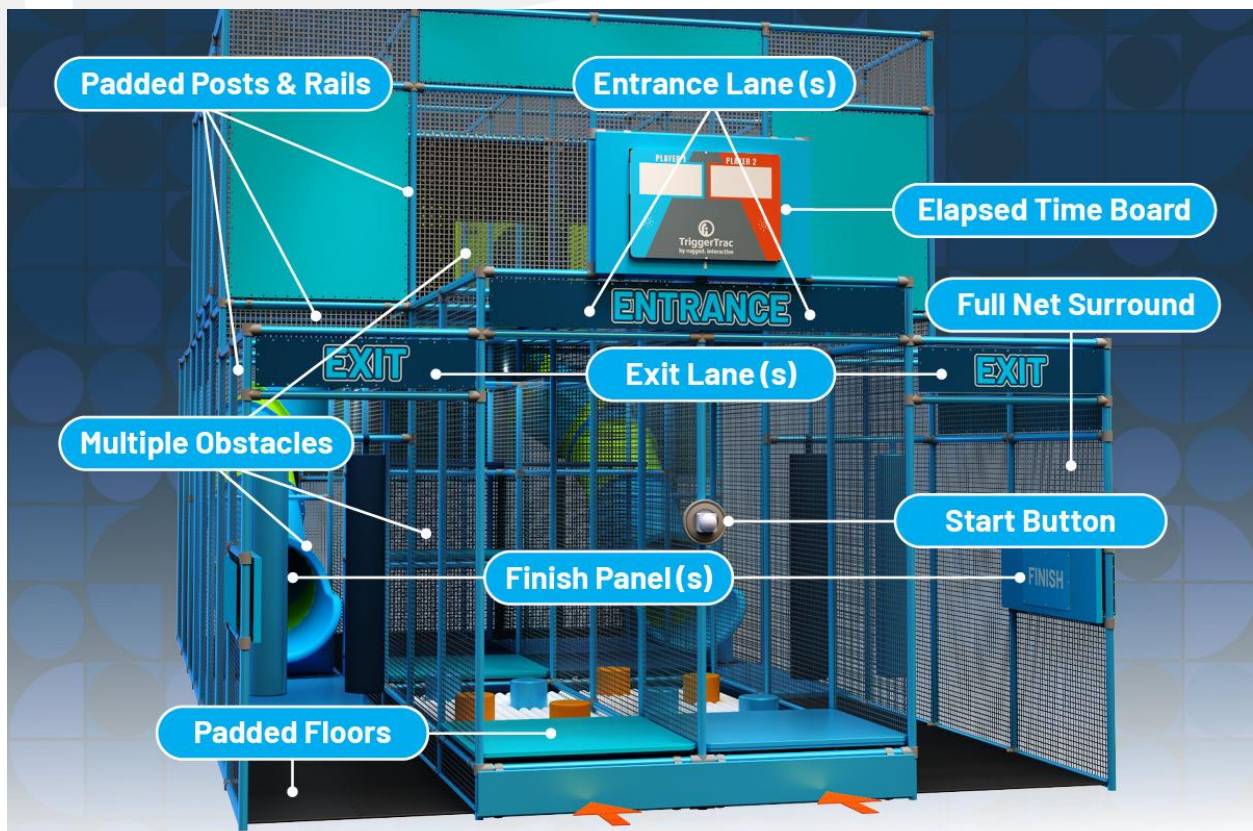
Fun Spot manufactures some of the components featured in this manual and is an authorized reseller and installer of the products referenced and pictured in this document.

For more information and resources on general inspection and maintenance recommendations, or for any additional inquiries regarding specific needs not found in this manual, please contact Fun Spot® directly at **+1 (706) 376-8989**

Overview

A main FunScope structure (commonly known as soft play) available in 1 lane or 2 lane configurations and many custom colors encloses a variety of obstacles. TriggerTrac technology by Rugged Interactive invites patrons to press the start button that begins the lane timer, race down the course as quickly as possible, and press the finish panel, stopping the timer.

The design of a FunScope structure will vary at every location; some feature large multi-level structures full of obstacles, while others feature a single level suitable for small spaces and low ceilings. Regardless of size, all structures are made of aluminum tubing, which creates a stable framework for connecting brackets, netting, noodle foam, and rubber or padded flooring. All feature high-quality HDPE foam padding; easy-to-clean, non-toxic, waterproof, puncture-resistant, and durable LLDPE plastic or vinyl; and durable nylon netting. All FunScope structures are ASTM compliant when designed and installed by Fun Spot.



Owner/Operator Responsibility

- American Society for Testing and Materials (ASTM) F2291-22a. Owner/operators should be familiar with and comply with all applicable state and local laws, and ASTM F2970, particularly regarding owner/operator standards. ASTM F2970-25, Section 14.2, requires that all owners/operators notify Fun Spot® of all major incidents, accidents, injuries and any patterns or trends related to this attraction within seven days of occurrence.
- Display warning signage. Refer to this manual, as well as ASTM F24-2970, as applicable, for warning language to be included on easy-to-read signs posted at eye level at the entrance and throughout the park.
- Waiver. Prior to participation, participants 18 years of age and older must properly complete and sign a waiver. For participants under the age of 18, a parent/legal guardian must properly complete and sign the minor's waiver. Fun Spot's general terms and conditions require that Fun Spot and ABEO be included in the park's standard waiver.
- Guests and Participants' Responsibility. Participate at your own risk. All guests, including minors and accompanying adults, assume full responsibility to ensure that they have read and understand the rules, have viewed any safety video, and agreed to follow rules and comply with staff member directions. All guests, including minors and accompanying adults, assume full responsibility for their actions and conduct, and that of minors in their care.
- Fun Spot has incorporated findings and recommendations based on risk assessment throughout this manual.
- Please contact Fun Spot directly at **+1 (706) 376-8989** for further information specific to FunScape+TriggerTrac not found in this manual or if you have any other questions.

FunScape+TriggerTrac Operation

- Improper operation of FunScape+TriggerTrac could compromise structural integrity and safety and could result in maintenance issues and equipment failures, as well as injury or death. Therefore, managerial training during installation is recommended.
- Children under the age of 7 years must be supervised by an adult (over 16 years) when using the equipment and/or accessories.
- FunScape+TriggerTrac does not require a dedicated attendant, but patrons using a FunScape+TriggerTrac should be monitored to assure safe play.

How to Play FunScape+TriggerTrac:

- One Lane Structure: After pushing the “start” button, a single patron enters the entrance lane, races through the obstacle course as fast as possible, pressing the “finish” panel at the exit to stop the timer.
- Two Lane Structure: One player presses the “start” button. Two players enter their respective entrance lanes, race through the obstacle course as fast as possible, and press the “finish” panel at the exit of their lane to stop their timer. Both finish times are displayed on the scoreboard to announce the winner.

How TriggerTrac Works:

- On power up, TriggerTrac will make a “laugh” sound and the software version will be displayed on the Hub before going to its idle state. The display will show one timer in a one lane structure and two timers in a two lane structure. On first start-up timers will show 00.0.
- Hit the start button to start the time. TriggerTrac will sound a whistle.
- When the player finishes and hits the stop panel, TriggerTrac will sound a ‘horn’. Their time will be shown on the display.
- If the game has been started and no players are on the course, reset the timers by holding down the start button for 5 seconds. The timer will reset to 00.0.
- If the timer reaches 10 minutes, the game will reset to its idle state.
- At the end of the game, the finishing time will be displayed for 30 seconds before returning to its idle state, in these 30 seconds, the game can be played again by pressing the start button to start the timer from 00.0.

Attendant Instructions

Attendants – How to operate a FunScape+TriggerTrac play area:

- Children under age 7 should be monitored by a parent or guardian
- Patrons should use both hands when playing on FunScape+TriggerTrac obstacles.
- Slides may be used in sitting position only. Head-first or reverse sliding or standing on a slide is never allowed.
- No laying down or resting anywhere in the course, include a foam pit or ball pit
- Address rough play immediately. If necessary, recommend that a patron who is engaged in unsafe play should exit the FunScape+TriggerTrac
- Watch and listen to patrons for any distress, fatigue, injury, confusion, physical inability to play, or need for a break.
- Never allow more than one participant on a single FunScape+TriggerTrac lane at a time.
- Patrons should exit the FunScape+TriggerTrac area or get back in line for a new race when their race is finished.
- If the FunScape+TriggerTrac is not operating or not open for use, always post a “Closed” or similar sign across the access stairs.
- Do not permit spectators and guests to lean against any containment netting.
- Do not permit spectators and guests to block the entrance/exit points.

Attendants – In an Emergency, Injury, or other Incident:

- Instruct other patrons to leave the area carefully with a parent or guardian.
- Always notify a manager or supervisor.
- Refer to your park’s policies and procedures regarding emergencies, injury, or other incidents.

FunScape+TriggerTrac Rules

Fun Spot recommends that you include the following, or similar language, on posted rules signage placed at eye-level in multiple locations near a FunScape+TriggerTrac:

Requirements To Use FunScape+TriggerTrac:

- Understand you are using FunScape+TriggerTrac elements at your own risk.
- Children under age 7 should be supervised by an adult (age 16+).
- Wear appropriate grip socks - no shoes, bare feet, stockings/hose, or tights.
- Have empty hands and pockets – no toys, phones, etc. and remove jewelry, belts, hats, glasses, etc.
- Long hair must be tied back away from face
- Do not have any food, gum, candy, or drinks while using FunScape+TriggerTrac.
- Patrons must enter and exit FunScape+TriggerTrac through dedicated entrance/exit points. (See page 5)
- Once inside FunScape+TriggerTrac, patrons must move through the structure quickly to allow access by the next patron.
- Patrons must wait for the previous patron to exit the structure before entering a lane.

Rules During FunScape+TriggerTrac Play

DO:

- Always listen to the instructions of attendants
- Maximum 1 patron in a single FunScape+TriggerTrac lane
- Leave the structure immediately after pressing the “finish” panel
- Always wear appropriate grip socks; no shoes, bare feet, stockings/hose, or tights
- Keep hands and pockets empty and remove jewelry, belts, glasses, and hats

- Report any unusual or inappropriate behavior to a member of staff immediately.
- Only participate if you are in good physical condition. Participate only within your capabilities /recommended exercise level.
- If you get tired, leave the equipment / activity area and take a break.
- If you feel any pain, dizziness, nausea or any other abnormal symptoms, STOP YOUR WORKOUT IMMEDIATELY. Consult your doctor immediately. Incorrect or excessive training may lead to injuries

DO NOT:

- DO NOT WORK TO EXHAUSTION.
- DO NOT PARTICIPATE UNDER THE INFLUENCE OF ALCOHOL AND/OR DRUGS.
- DO NOT ATTEMPT ANY MOVE BEYOND YOUR OWN SKILL LEVEL.
- NO UNSPORTSMANLIKE CONDUCT
- DO NOT PUSH, TACKLE OR ENGAGE IN HORSEPLAY OF ANY KIND
- DO NOT PARTICIPATE IF YOU ARE OR MAYBE PREGNANT.
- Do not wear loose clothing or jewelry (including studs and watches). Clothing should not have any hard or sharp points (such as buckles, studs, toggles, etc).
- Do not wear shoes with leather soles, high heels, sandals, boots, or bare feet.
- No food, drink or chewing gum during participation.
- No phones or cameras in the activity area.
- Do not leave clothing or personal belongings around the activity areas.
- Do not distract others while they are using the equipment.
- Do not sit, lie, stand, or rest on or under the activity equipment and/or surrounding padding/mats.

- Never lean on, jump on, climb, grab, or lift any safety pads or safety nets.
- Do not participate if you have prior medical conditions that could result in injury
- **WARNING!** Participate at your own risk. Non-compliance may result in the loss of your paid activity time.

Inspection and Maintenance

The following recommendations are the minimum based on average usage. You should conduct more frequent inspections during times of high usage.

Inspections should be done during non-business hours for the safety of employees and guests and to allow the inspector to fully see all areas and parts of a FunScape+TriggerTrac.

Completed inspection sheets should be legibly signed (or should identify inspector), be date/time-stamped, and be stored in hard-copy or digitally in accordance with ASTM guidance, park policies, and applicable laws relating to document retention.

If there are any identified or suspected issues or questions regarding the functioning of a FunScape+TriggerTrac or with any component part, FunScape+TriggerTrac should be placed “out of service” with access restricted until the issue is resolved. **WHEN IN DOUBT, CLOSE IT DOWN.**

FunScape Daily Inspection Worksheet –

Complete 1 sheet/day

Important Inspection Note: Attendants must monitor equipment as it is being used for wear during their shift. If a tear or equipment failure happens, remove faulty equipment and notify a manager immediately. If it's not possible to remove faulty equipment the attraction should be temporarily closed. When daily inspection and regular maintenance is observed, faulty equipment can typically be repaired or replaced during non-business hours and will not require immediate care.

Inspect Safety Padding, Flooring, and Netting	Pass	Watch	Fail	NOTES
Ensure pads are clean and secured properly				
Ensure pads below slides are firmly in place				
Inspect all padded areas/obstacles for defiled or dirty areas, tears, holes, sharp edges, and exposed seams				
Inspect flooring for tripping hazards				
Verify that each floor tile is firmly in place				
Inspect all containment netting for holes and tears. If holes larger than 2 in (5 cm) diameter are found, FunScape+TriggerTrac should be closed until netting is mended or replaced				
Remove any trash, obstructions, debris, or similar that was missed in the previous closing shift's cleaning				
Inspect FunScape Structure				
Check the stability of the structure. There should be no swaying when a court attendant crawls through it				
Tighten any loose or detached hardware				
Inspect Individual Obstacles				
Foam/ball pit: Proper amount of balls/foam cubes, no defiled pieces, no exposed sharp edges or hard surfaces				
Padded boxes & rollers: Padding secured around the entire device, no fraying or unraveling seams. Fixed devices (like rollers) secured to the structure and no missing hardware.				
Hanging rings & obstacles: Proper rubber coating to conceal metal or sharp edges. Clean obstacles, no punctures or missing hardware				
Bridges & slides: Fixed braces and hardware, no movement under patron's weight, all hardware tightened and no exposed sharp edges, holes, dents, or gashes.				
Cargo netting/fence features: No damaged netting, exposed hardware or sharp edges, loose attachments, tears, or any issue that compromises the use of the obstacle				

WATCH status should be marked for service requirement that is not urgent. All Court Attendants should be notified and monitor the watch issue throughout their shifts. This should be repeated daily until the component receives a service that returns it to a PASS status.

FAIL status requires immediate service, and the attraction must remain closed until the component is fixed and returns to a PASS status. WATCH and FAIL status items should have pictures attached to each daily inspection until returns to PASS status

FunScape Weekly Inspection Worksheet –

Complete 1 sheet/week

Important Inspection Note: Attendants must monitor equipment as it is being used for wear during their shift. If a tear or equipment failure happens, remove faulty equipment and notify a manager immediately. If it's not possible to remove faulty equipment the attraction should be temporarily closed. When daily inspection and regular maintenance is observed, faulty equipment can typically be repaired or replaced during non-business hours and will not require immediate care.

Inspect FunScape Exterior Area	Pass	Watch	Fail	NOTES
Inspect the outside of the structure for exposed or sharp edges				
Record areas of concern for closer review in next weekly inspection				
Inspect containment netting for holes. Netting with holes larger than 2" inch (5 cm) diameter should be replaced				
Inspect any railings or posts adjacent to the FunScape structure. Verify the railing is unblemished, no sharp edges, and no unstable points. All railing within 5ft. (1.5 m.) of any rebound devices or obstacles should have safety padding				
Inspect hardware that secures a component to the floor or to another component. Tighten as needed. Ensure there is no loose or cracking concrete.				
Remove any trash, obstructions, debris, or similar that was missed in the previous closing shift's cleaning				
Inspect FunScape Interior Spaces				
Inspect the interior of the structure. Confirm there are no wet or defiled areas.				
Inspect each interior component for tears, holes, and sagging				
Inspect for loose or damaged floor tiles				
Inspect the Padding				
Inspect covering on all components for tears, holes, and weakening seams.				
Inspect padding for wear, tears, gaps around metal parts, and potential trip hazards like buckled foam				
Loose padding should be immediately secured with manufacturer-recommended bungee ties or Velcro				
Torn, ripped, or otherwise damaged padding, or padding that cannot be secured, should be replaced as soon as possible				

WATCH status should be marked for service requirement that is not urgent. All Court Attendants should be notified and monitor the watch issue throughout their shifts. This should be repeated daily until the component receives a service that returns it to a PASS status.

FAIL status requires immediate service, and the attraction must remain closed until the component is fixed and returns to a PASS status. WATCH and FAIL status items should have pictures attached to each daily inspection until returns to PASS status

TriggerTrac Inspection Worksheet – Complete 1 sheet/week

Important Inspection Note: Attendants must monitor equipment as it is being used for wear during their shift. If a tear or equipment failure happens, remove faulty equipment and notify a manager immediately. If it's not possible to remove faulty equipment the attraction should be temporarily closed. When daily inspection and regular maintenance is observed, faulty equipment can typically be repaired or replaced during non-business hours and will not require immediate care.

Daily Inspection	Pass	Watch	Fail	NOTES
Inspect the product daily for any signs of damage or loose components. Repair or tighten as applicable				
Turn on TriggerTrac. Confirm that LEDs and sound is working as expected				
Start a game, confirm that all pods/sensors work and react as expected. Refer to page 8 for instructions on gameplay				
If a pod has seven (7) or fewer working LEDs, we recommend replacing the pod				
Only use accessories recommended by the manufacturer with the products. Accessories not recommended could cause serious damage				
Turn the products off when they are not in use/at close of business. This will help to extend the life of the product				
Every 3 Months Inspection				
Check all fittings to confirm they are tight				

FunScape+TriggerTrac Cleaning Worksheet – Complete 1 worksheet/day

Important Cleaning Note:

Never access, clean, sweep or vacuum while the attraction is open for use as it is extremely dangerous to employees and participants. It is safest to clean these areas while the park is closed to the public.

At the end of every workday:	Completed by	Date	NOTES
Sanitize and disinfect every part of the attraction that can come into contact with bodies, including but not limited to: padding, slides, and other elements			
Clean TriggerTrac components using non-solvent glass cleaning spray, avoid spraying directly onto the pods. Use a nonabrasive microfiber cloth and extremely light pressure when wiping the product. Too much pressure will scratch the graphics panel			
To clean padded and other surfaces, use a small amount of non-caustic cleaner that disinfects and sanitizes. Use a non-abrasive rag or flat-head mop			
If any area of FunScape+TriggerTrac requires cleaning, sanitizing and disinfecting during operating hours, close the area before cleaning as directed above. Always follow the directions for the cleaner used, and wait for the area to thoroughly dry before re-opening FunScape+TriggerTrac for use			
Area around and under attraction should be vacuumed and kept clean of trash, debris, and liquids			
At least once per week	Completed by	Date	
Surfaces that come into contact with bodies must be thoroughly cleaned with a disinfecting, non-caustic cleaner at least once per week, in addition to daily cleaning			
Clean pads and column wraps thoroughly with an industry approved steam mop. Additionally, if the steam is on, keep the mop moving. Do not hold the steam over the trampoline mat or vinyl-covered padding for more than 1 second			
If an area needs to be scrubbed after the steam is used, turn off the steam function and spot clean			
Areas around the play area, behind fences, and underneath adjacent courts should always be kept clean and tidy			
Bi-weekly	Completed by	Date	
Bi-weekly sweeping under and around the structure must be done during non-business hours. Do not sweep under or around an attraction while patrons are using the equipment			

Inspection Report

Additional Notes:

Date & Time ____/____/____|| : **Inspector:**_____

By signing, you verify you have completed the inspections according to manufacturer recommendations and to the best of your ability.

Upon completion, combine with the correlating Weekly Inspection Sheet and reconcile all services on the Monthly Maintenance Log. It is also recommended to include pictures of all replacements with any maintenance records.

When starting a new week, review the previous Weekly and Daily Inspection Logs to ensure the highlighted components lines were serviced.

Save all Inspection logs for your records, either digital or hardcopy, for at least 3 years or for the amount of time that your governing regulatory body, insurer, and/or attorney advises.

All inspections throughout the month should include obstructions, condition of impact attenuation materials and covers, placement and securement of impact attenuation materials, condition of containment system and netting, condition of communications devices, condition and placement of signage, condition of foam pit and impact attenuation block material, condition of nets/goals/hoops and similar, condition of balls or other devices, condition of emergency response gear and first aid kits, condition of assembly area, and condition of adjacent platforms, entrances, exits, stairways, lifts, and ramps.

MANUAL	Fun Spot Owner/Operator Manual
PRODUCT	FunScape+TriggerTrac
EFFECTIVE DATE	July 21, 2026
REVIEW DATE	July 21, 2026



ASTM F2970-25 Sec. 6.7 *Patron Weight*¹

APPENDIX

Systems Specifications

TriggerTrac by Rugged Interactive



Rugged Interactive

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Callywith Industrial Estate,
Bodmin, Cornwall, UK
PL31 2RQ

+44 (0) 1726 981 123

www.rugged-interactive.com

hello@rugged-interactive.com

TriggerTrac System Specifications

Dimensions and Weights:

	Approx. Shipment Details		Fully Assembled Details	
	Size (mm)	Weight	Size (mm)	Weight
TriggerTrac (1 start button, 1 finish pressure pad, display / score box)	890 x 120 x 800	20 kg	-	-
Start button (single unit)	-	-	100 x 100 x 100	1 kg
Display / Score Box (HUB) (single unit)	-	-	500 x 70 x 500	6 kg
Pressure Panels (Stop Button) (single unit)	-	-	600 x 50 x 340	5 kg

Power Supply: AC: 110-230V, 50-60Hz, 13A

Warranty: 1 year on electronics. 3 years on all other parts.

Regulatory Requirements: CE Approved.

Operating Environment: Indoors: keep dry and out of direct sunlight.

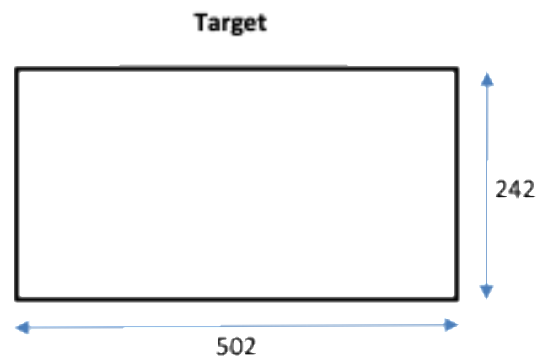
Mount to a wall of a suitable construction.

Optimum ambient temperature: 5°C to 30°C. Avoid extreme temperature fluctuation.

Other: All parts designed for easy maintenance.

Cut out sizes:

Each target will require a recess cut out of the wall for them to sit flush to the wall.



Mounting Points and Dimensions:

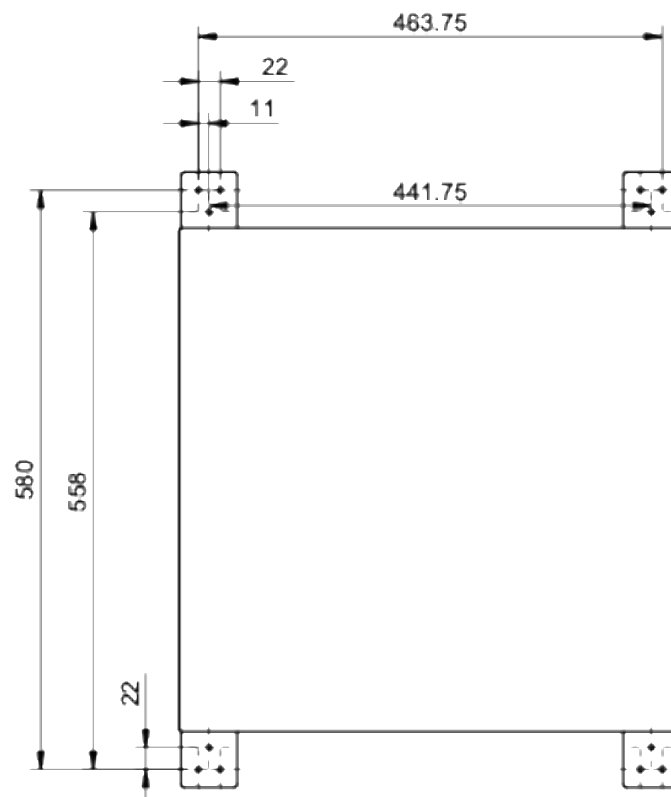


Figure 2: Score box Mounting Points and Dimensions
(Dimensions in mm)

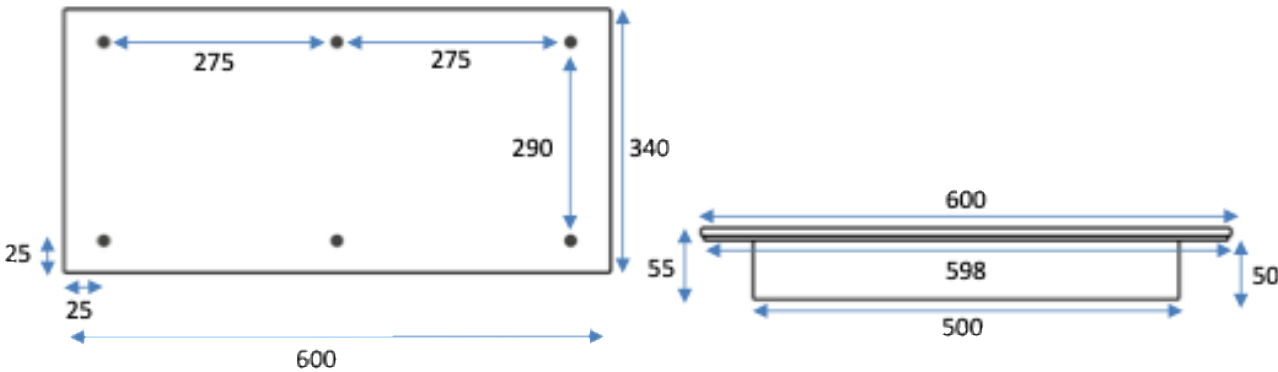


Figure 3: Target Mounting Points and Dimensions
(Dimensions in mm)



■ Features

- Universal AC input / Full range
- 2 pole AC inlet IEC320-C8
- Medical safety approved (2 x MOPP between primary to secondary)
- Suitable for BF application with appropriate system consideration
- Low leakage current <50uA
- No load power consumption<0.1W
- Energy efficiency level VI(Except 5~9V for Level V)
- Comply with EISA 2007/DoE,NRCan, AU/NZ MEPS, EU ErP and meet CoC Version 5
- Built-in active PFC function
- High efficiency up to 91.5%
- Fanless design with -30~+60°C working temperature
- Class II power (without earth pin)
- Protections: Short circuit / Overload / Over voltage / Over temperature
- Fully enclosed plastic case
- LED indicator for power on
- 100% full load burn-in test



Power Supply Specification

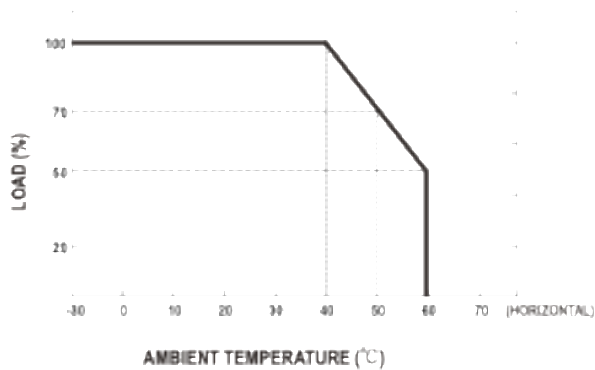
SPECIFICATION

PRODUCT		GSM60B12-P1J
OUTPUT	SAFETY MODEL NO.	GSM60B12
	DC VOLTAGE Note.2	12V
	RATED CURRENT	5A
	CURRENT RANGE	0 ~ 5A
	RATED POWER (max.)	60W
	RIPPLE & NOISE (max.) Note.3	100mVp-p
	VOLTAGE TOLERANCE Note.4	±3.0%
	LINE REGULATION Note.5	±1.0%
	LOAD REGULATION	±3.0%
	SETUP, RISE TIME Note.6	1000ms, 30ms / 230VAC 1500ms, 30ms / 115VAC at full load
INPUT	HOLD UP TIME (Typ.)	50ms / 230VAC 15ms / 115VAC at full load
	VOLTAGE RANGE Note.7	80 ~ 264VAC 120 ~ 370VDC
	FREQUENCY RANGE	47 ~ 63Hz
	EFFICIENCY (Typ.)	88%
	AC CURRENT (Typ.)	1.4A / 115VAC 1A / 230VAC
	INRUSH CURRENT (Typ.)	30A / 115VAC 65A / 230VAC
PROTECTION	LEAKAGE CURRENT(max.)	Touch current < 50mA/264VAC
	OVERLOAD	105 ~ 160% rated output power Protection type: Hiccup mode, recovers automatically after fault condition is removed
	OVER VOLTAGE	12.6 ~ 16.2V Protection type: Shut down o/p voltage, re-power on to recover
	OVER TEMPERATURE	Shut down o/p voltage, re-power on to recover
ENVIRONMENT	WORKING TEMP.	-30 ~ +60°C (Refer to "Derating Curve")
	WORKING HUMIDITY	20% ~ 90% RH non-condensing
	STORAGE TEMP., HUMIDITY	-40 ~ +85°C, 10 ~ 95% RH
	TEMP. COEFFICIENT	±0.03% / °C (0 ~ 40°C)
SAFETY & EMC (Note. 8)	VIBRATION	10 ~ 500Hz, 2G 10min./1cycle, period for 60min. each along X, Y, Z axes
	SAFETY STANDARDS	ANSI/AAMI ES60601-1 / ES60601-1-11, TUV EN60601-1 / 60601-1-11 approved
	ISOLATION LEVEL	Primary-Secondary: 2xMOPP
	WITHSTAND VOLTAGE	IP-OIP:4KVAC
	ISOLATION RESISTANCE	IP-OIP:100M Ohms / 500VDC / 25°C / 70% RH
	EMC EMISSION	Compliance to EN55011(CISPR11) class B, EN61000-3-2,3, FCC PART 15 class B,CAN ICES-3(B)/NMB-3(B)
OTHERS	EMC IMMUNITY	Compliance to EN61000-4-2,3,4,5,6,8,11, EN55024, EN60601-1-2, EN61204-3 medical level, criteria A
	MTBF	720K hrs min. MIL-HDBK-217F(25°C)
	DIMENSION	125*60*31.5mm (L*W*H)
CONNECTOR	PACKING	0.32Kg; 40pcs/13.8Kg/1.05CUFT
	PLUG	See page 3 ; Other type available by customer requested
NOTE	CABLE	See page 3 ; Other type available by customer requested
	1. All parameters are specified at 230VAC input, rated load, 25°C, 70% RH ambient. 2. DC voltage: The output voltage set at point measure by plug terminal & 50% load. 3. Ripple & noise are measured at 20MHz by using a 12" twisted pair terminated with a 0.1uf & 47uf capacitor. 4. Tolerance: includes set up tolerance, line regulation, load regulation. 5. Line regulation is measured from low line to high line at rated load. 6. Length of set up time is measured at first cold start. Turning ON/OFF the power supply may lead to increase of the set up time. 7. Derating may be needed under low input voltages. Please check the derating curve for more details. 8. The power supply is considered as an independent unit, but the final equipment still need to re-confirm that the whole system complies with the EMC directives. For guidance on how to perform these EMC tests, please refer to "EMC testing of component power supplies." (as available on http://www.measwell.com)	

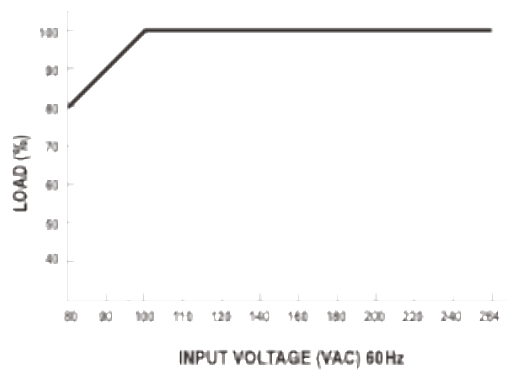


Power Supply Specification

Derating Curve

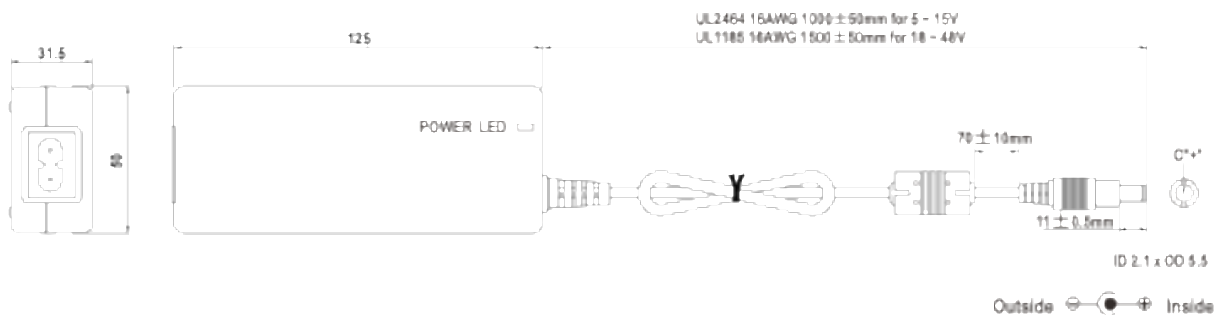


Static Characteristics



Mechanical Specification

Case No. GSM60B Unit:mm



Plug Assignment

Standard plug: P1J

P1J	
P/N	OUTPUT
CENTER	+